2017 D9 DISTRICT PLAYDOWN RULES U14C, U16C, U19C

- 1. Softball B.C. rules will apply, unless otherwise noted. (Note: U14C pitchers can only pitch a maximum of 4 innings per game.) The pitching limit rule is suspended in extra-inning games when the time limit has been reached or in the top of the 8th inning.
- 2. **TIME LIMIT**: No new innings can start (signified by the last out in the bottom-half of an inning) after **1 hour and 30 minutes** for <u>all</u> games with the exception of the Finals, which will be 7 innings. The umpire will announce the game's official start time following the completion of the first pitch. Maximum of 7 innings for <u>all</u> games.

3. WHEN TIME EXPIRES:

- **a) If Visitor team is leading:** Inning is completed or until home team gets winning run. All bases touched count in play with winning run.
- **b) If Home team is leading:** Complete top half of the inning. If home team is still leading, runs and bases touched revert to previous completed inning. If home team is trailing, complete bottom half of inning or until home team gets winning run.
- 4. **Run-Up Rule:** 15 runs after 3 innings, 10 runs after 3.5 or 4 innings, or 7 runs after 4.5, 5, or more innings apply to all Round Robin and Play-off games. There is a 5 run maximum in the first 3 innings with all subsequent innings being open.
- 5. **ALL GAMES** will be played with all players bat with unlimited defensive substitutions. The last batter "out" is allowed as a courtesy runner for the catcher if there are 2 outs.
- 6. **ALL ROUND ROBIN GAMES:** The home team will be determined by a coin flip at home plate. If a game is tied after time has expired or 7 innings, the game will continue in the top-half of the inning using the "International Tie-Breaker Rule" until a winner is declared.
- 7. **ALL PLAY-OFF GAMES** will give the higher seeded team the choice of home or away and the choice of dugout. If seeds are the same a coin flip will determine home and away. If a play-off game is tied after time has expired or 7 innings, the game will continue in the top-half of the inning using the "International Tie-Breaker Rule" until a winner is declared.
- 8. **PLAY-OFF BERTHS** will be determined by total points (**2** for a win), head-to-head (where possible), followed by runs scored differential, and finally by bases touched differential. If still tied, then a coin toss will be used. Maximum runs scored and bases touched differential per game will be **+7** and **+30**.
- 9. Teams must start the game with 9 players but after game starts may use 8 players and <u>will not</u> <u>be penalized</u> with an automatic out in the 9th spot in the batting order. A player showing up late cannot be added to the bottom of the batting order after the game has started.
- 10. Any player, coach or official team representative ejected from a game will also receive a minimum next game suspension. Further disciplinary action may be taken at the discretion of the tournament committee. A coach is also responsible for the conduct of their parents and spectators. Inappropriate behavior by any person associated with the team may result in the team forfeiting the game at the discretion of the umpire, UIC, or tournament committee. (Softball BC Handbook page 71 12.10)

- 11. The wearing of jewellery while playing is <u>highly discouraged</u> however it is at the discretion of the player and coach and will not be monitored by the umpiring crew.
- 12. Pitchers should not warm up on the infield. Warm up outside the lines.
- 13. Please be courteous and clean out your dugout after your game is over.
- 14. All bats and batting helmets will be checked before games.
- 15. A coach must sign the batting lineup card and provide a copy to the Softball BC representative **20 minutes prior to scheduled game time**. The team should keep a copy, one copy should be provided to the umpire, and the other copy to the other team.
- 16. No electronic devices on the field of play *including dugouts*.
- 17. Scorekeepers will sit directly behind the backstop and only they will communicate with the Home Plate Umpire.
- 18. Any one warming up a pitcher must be wearing a mask.

Have fun and enjoy the tournament!